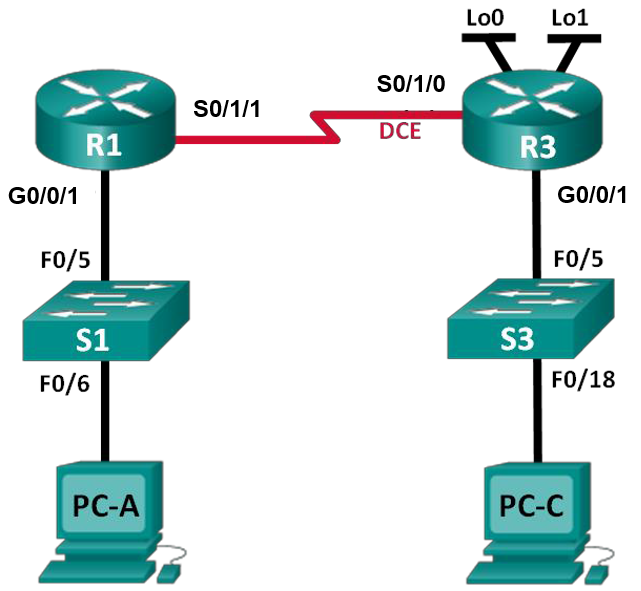


**Lab – Configuring IPv4 Static and Default Routes**

Nombre:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Matrícula:\_\_\_\_\_\_\_\_\_\_

## Topology



**Addressing Table**

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Device** | **Interface** | **IP Address** | **Subnet Mask** | **Default Gateway** |
| R1 | G0/0/1 | 192.168.0.1 | 255.255.255.0 | N/A |
|  | S0/1/1 | 10.1.1.1 | 255.255.255.252 | N/A |
| R3 | G0/0/1 | 192.168.1.1 | 255.255.255.0 | N/A |
|  | S0/1/0 (DCE) | 10.1.1.2 | 255.255.255.252 | N/A |
|  | Lo0 | 209.165.200.225 | 255.255.255.224 | N/A |
|  | Lo1 | 198.133.219.1 | 255.255.255.0 | N/A |
| PC-A | NIC | 192.168.0.10 | 255.255.255.0 | 192.168.0.1 |
| PC-C | NIC | 192.168.1.10 | 255.255.255.0 | 192.168.1.1 |

**Objectives**

#### Part 1: Set Up the Topology and Initialize Devices

**Part 2: Configure Basic Device Settings and Verify Connectivity**

**Part 3: Configure Static Routes**

* Configure a recursive static route.
* Configure a directly connected static route.
* Configure and remove static routes.

#### Part 4: Configure and Verify a Default Route

**Background / Scenario**

A router uses a routing table to determine where to send packets. The routing table contains a set of routes that describe which gateway or interface the router uses to reach a specified network. Initially, the routing table contains only directly connected networks. To communicate with distant networks, routes must be specified and added to the routing table.

In this lab, you will manually configure a static route to a specified distant network based on a next-hop IP address or exit interface. You will also configure a **static default route**. A **default route** is a type of static route that specifies a gateway to use when the routing table does not contain a path for the destination network.

# Part 1: Set Up the Topology and Initialize Devices

### Cable the network as shown in the topology.

**Part 2: Configure Basic Device Settings and Verify Connectivity**

In Part 2, you will configure basic settings, such as the interface IP addresses, device access, and passwords. You will verify LAN connectivity and identify routes listed in the routing tables for R1 and R3.

### Step 1: Configure the PC interfaces.

**Step 2: Configure basic settings on the routers.**

* + 1. Start **Tera Term** and click the **Serial** radio button. Verify that the COM1 port is selected and click **OK** to continue. From the **Tera Term Setup** menu, choose the **Serial port** to verify the proper serial settings:
* Port: COM1
* Bits per second: 9600
* Data bits: 8
* Parity: None
* Stop bits: 1
* Flow Control: None

Would you like to enter the initial configuration dialog? [yes/no]: no

Press RETURN to get started!

**Router>**

1. Configure device names, as shown in the Topology and Addressing Table.
2. Disable DNS lookup.
3. Assign **class** as the enable password and assign **cisco** as the console and vty password.
4. Save the running configuration to the startup configuration file.

**Step 3: Configure IP settings on the routers.**

* + 1. Configure the **R1** and **R3** interfaces with IP addresses according to the Addressing Table.
    2. The **S0/1/0** connection is the **DCE** connection and requires the **clock rate** command. The **R3 S0/1/0** configuration is displayed below.

R3(config)# **interface s0/1/0**

R3(config-if)# **ip address 10.1.1.2 255.255.255.252**

R3(config-if)# **clock rate 128000**

R3(config-if)# **no shutdown**

**Step 4: Verify connectivity of the LANs.**

a. Test connectivity by pinging from each PC to the default gateway that has been configured for that host.

From PC-A, is it possible to ping the default gateway?

From PC-C, is it possible to ping the default gateway?

b. Test connectivity by pinging between the directly connected routers.

From **R1**, is it possible to ping the **S0/1/0** interface of **R3**?

If the answer is **no** to any of these questions, troubleshoot the configurations and correct the error.

c. Test connectivity between devices that are not directly connected.

From PC-A, is it possible to ping PC-C? \_\_\_\_\_\_\_\_\_\_

From PC-A, is it possible to ping Lo0? \_\_\_\_\_\_\_\_\_\_

From PC-A, is it possible to ping Lo1? \_\_\_\_\_\_\_\_\_\_

Were these pings successful? Why or why not?

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

**Step 5: Gather information.**

a. Check the status of the interfaces on **R1** with the **show ip interface brief** command.

How many interfaces are activated on R1?

b. Check the status of the interfaces on R3.

How many interfaces are activated on R3?

c. View the routing table information for **R1** using the **show ip route** command.

What networks are present in the routing table for R1?

**\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**

d. View the routing table information for **R3**.

|  |
| --- |
| What networks are present in the routing table for R3? |

**Part 3: Configure Static Routes**

In Part 3, you will employ multiple ways to implement static and default routes, you will confirm that the routes have been added to the routing tables of R1 and R3, and you will verify connectivity based on the introduced routes.

**Note**: This lab provides minimal assistance with the actual commands necessary to configure static routing. However, the required commands are provided in Appendix A. Test your knowledge by trying to configure the devices without referring to the appendix.

Step 1: Configure a recursive static route.

With a recursive static route, the next-hop IP address is specified. Because only the next-hop IP is specified, the router must perform multiple lookups in the routing table before forwarding packets. To configure recursive static routes, use the following syntax:

Router(config)# **ip route** *network-address* *subnet-mask* *ip-address*

* + 1. On the **R1** router, configure a **recursive static route** to the **192.168.1.0** network using the **IP address** of the **Serial 0/1/0** interface of **R3** as the next-hop address. Write the command you used in the space provided.

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

* + 1. View the routing table to verify the new static route entry.

R1# **show ip route**

Codes: L - local, C - connected, S - static, R - RIP, M - mobile, B - BGP

D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area

N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2

E1 - OSPF external type 1, E2 - OSPF external type 2

i - IS-IS, su - IS-IS summary, L1 - IS-IS level-1, L2 - IS-IS level-2

ia - IS-IS inter area, \* - candidate default, U - per-user static route

o - ODR, P - periodic downloaded static route, H - NHRP, l - LISP

+ - replicated route, % - next hop override

Gateway of last resort is not set

10.0.0.0/8 is variably subnetted, 2 subnets, 2 masks

C 10.1.1.0/30 is directly connected, Serial0/1/1

L 10.1.1.1/32 is directly connected, Serial0/1/1

192.168.0.0/24 is variably subnetted, 2 subnets, 2 masks

C 192.168.0.0/24 is directly connected, GigabitEthernet0/0/1

L 192.168.0.1/32 is directly connected, GigabitEthernet0/0/1

S 192.168.1.0/24 [1/0] via 10.1.1.2

How is this new route listed in the routing table?

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

From host **PC-A**, is it possible to ping the host **PC-C**? \_\_\_\_\_\_\_\_\_\_

These pings should fail. If the recursive static route is correctly configured, the ping arrives at PC-C. PC-C sends a ping reply back to PC-A. However, the ping reply is discarded at R3 because R3 does not have a return route to the 192.168.0.0 network in the routing table.

**Step 2: Configure a directly connected static route.**

With a directly connected static route, the *exit-interface* parameter is specified, which allows the router to resolve a forwarding decision in one lookup. A directly connected static route is typically used with a point-to-point serial interface. To configure directly connected static routes with an exit interface specified, use the following syntax:

Router(config)# **ip route** *network-address* *subnet-mask* *exit-intf*

* + 1. On the **R3** router, configure a **directly connected static route** to the **192.168.0.0** network using **S0/1/0** as the exit interface.

Write the command you used in the space provided.

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

* + 1. View the routing table to verify the new static route entry.

R3# **show ip route**

Codes: L - local, C - connected, S - static, R - RIP, M - mobile, B - BGP

D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area

N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2

E1 - OSPF external type 1, E2 - OSPF external type 2

i - IS-IS, su - IS-IS summary, L1 - IS-IS level-1, L2 - IS-IS level-2

ia - IS-IS inter area, \* - candidate default, U - per-user static route

o - ODR, P - periodic downloaded static route, H - NHRP, l - LISP

+ - replicated route, % - next hop override

Gateway of last resort is not set

10.0.0.0/8 is variably subnetted, 2 subnets, 2 masks

C 10.1.1.0/30 is directly connected, Serial0/1/0

L 10.1.1.2/32 is directly connected, Serial0/1/0

S 192.168.0.0/24 is directly connected, Serial0/1/0

192.168.1.0/24 is variably subnetted, 2 subnets, 2 masks

C 192.168.1.0/24 is directly connected, GigabitEthernet0/0/1

L 192.168.1.1/32 is directly connected, GigabitEthernet0/0/1

198.133.219.0/24 is variably subnetted, 2 subnets, 2 masks

C 198.133.219.0/24 is directly connected, Loopback1

L 198.133.219.1/32 is directly connected, Loopback1

209.165.200.0/24 is variably subnetted, 2 subnets, 2 masks

C 209.165.200.224/27 is directly connected, Loopback0

L 209.165.200.225/32 is directly connected, Loopback0

How is this new route listed in the routing table?

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

* + 1. From host **PC-A**, is it possible to ping the host **PC-C**? \_\_\_\_\_\_\_\_\_\_

This ping should be successful.

**Note**: It may be necessary to disable the PC firewall to ping between PCs.

* 1. Configure a static route.
     1. On the **R1** router, configure a **directly connected static route** to the **198.133.219.0** network. Write the command you used in the space provided.

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

* + 1. View the routing table to verify the new static route entry.

R1# **show ip route**

How is this new route to the **198.133.219.0** listed in the routing table?

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

* + 1. On the **R1** router, configure a **recursive static route** to the **209.165.200.224** network. Write the command you used in the space provided.

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

* + 1. From host **PC-A**, is it possible to ping the **R1** address **198.133.219.1**? \_\_\_\_\_\_\_\_\_\_

This ping should be successful.

* 1. Remove static routes for loopback addresses.
     1. On R1, use the **no** command to remove the **static routes** for the **two loopback addresses** from the routing table. Write the commands you used in the space provided.

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

**Note**: A static route can be removed with the **no** command without specifying the exit interface or next-hop ip address as displayed below.

R1(config)# **no ip route 209.165.200.224 255.255.255.224**

* + 1. View the routing table to verify the routes have been removed.

R1# **show ip route**

Codes: L - local, C - connected, S - static, R - RIP, M - mobile, B - BGP

D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area

N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2

E1 - OSPF external type 1, E2 - OSPF external type 2

i - IS-IS, su - IS-IS summary, L1 - IS-IS level-1, L2 - IS-IS level-2

ia - IS-IS inter area, \* - candidate default, U - per-user static route

o - ODR, P - periodic downloaded static route, H - NHRP, l - LISP

+ - replicated route, % - next hop override

Gateway of last resort is not set

10.0.0.0/8 is variably subnetted, 2 subnets, 2 masks

C 10.1.1.0/30 is directly connected, Serial0/1/1

L 10.1.1.1/32 is directly connected, Serial0/1/1

192.168.0.0/24 is variably subnetted, 2 subnets, 2 masks

C 192.168.0.0/24 is directly connected, GigabitEthernet0/0/1

L 192.168.0.1/32 is directly connected, GigabitEthernet0/0/1

S 192.168.1.0/24 [1/0] via 10.1.1.2

How many network routes are listed in the routing table on **R1**? \_\_\_\_\_\_\_\_\_\_

Is the **Gateway of last resort** set? \_\_\_\_\_\_\_\_\_\_

# Part 4: Configure and Verify a Default Route

In Part 4, you will implement a default route, confirm that the route has been added to the routing table, and verify connectivity based on the introduced route.

A default route identifies the gateway to which the router sends all IP packets for which it does not have a learned or static route. A default static route is a static route with 0.0.0.0 as the destination IP address and subnet mask. This is commonly referred to as a “quad zero” route.

In a default route, either the next-hop IP address or exit interface can be specified. To configure a default static route, use the following syntax:

Router(config)# **ip route 0.0.0.0 0.0.0.0** {*ip-address or exit-intf*}

* + 1. Configure the **R1** router with a default route using the exit interface of **S0/1/1**. Write the command you used in the space provided.

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

* + 1. View the routing table to verify the new static route entry.

R1#**show ip route**

Codes: L - local, C - connected, S - static, R - RIP, M - mobile, B - BGP

D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area

N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2

E1 - OSPF external type 1, E2 - OSPF external type 2

i - IS-IS, su - IS-IS summary, L1 - IS-IS level-1, L2 - IS-IS level-2

ia - IS-IS inter area, \* - candidate default, U - per-user static route

o - ODR, P - periodic downloaded static route, H - NHRP, l - LISP

+ - replicated route, % - next hop override

Gateway of last resort is 0.0.0.0 to network 0.0.0.0

S\* 0.0.0.0/0 is directly connected, Serial0/1/1

10.0.0.0/8 is variably subnetted, 2 subnets, 2 masks

C 10.1.1.0/30 is directly connected, Serial0/1/1

L 10.1.1.1/32 is directly connected, Serial0/1/1

192.168.0.0/24 is variably subnetted, 2 subnets, 2 masks

C 192.168.0.0/24 is directly connected, GigabitEthernet0/0/1

L 192.168.0.1/32 is directly connected, GigabitEthernet0/0/1

S 192.168.1.0/24 [1/0] via 10.1.1.2

How is this new route listed in the routing table?

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

What is the **Gateway of last resort**?

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

* + 1. From host **PC-A**, is it possible to ping the **209.165.200.225**? \_\_\_\_\_\_\_\_\_\_
    2. From host **PC-A**, is it possible to ping the **198.133.219.1**? \_\_\_\_\_\_\_\_\_\_

These pings should be successful.

1. Reflection
   1. A new network **192.168.3.0/24** is connected to interface **G0/0/0** on **R1**. What commands could be used to configure a **directly connected static route** to that network from **R3**?

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

**Appendix A: Configuration Commands for Parts 2, 3, and 4**

The commands listed in Appendix A are for reference only. This Appendix does not include all the specific commands necessary to complete this lab.

**Basic Device Settings**

**Configure IP settings on the router.**

R3(config)# **interface s0/1/0**

R3(config-if)# **ip address 10.1.1.2 255.255.255.252**

R3(config-if)# **clock rate 128000**

R3(config-if)# **no shutdown**

**Static Route Configurations**

**Configure a recursive static route.**

R1(config)# **ip route 192.168.1.0 255.255.255.0 10.1.1.2**

**Configure a directly connected static route.**

R3(config)# **ip route 192.168.0.0 255.255.255.0 s0/1/0**

**Remove static routes.**

R1(config)# **no ip route 209.165.200.224 255.255.255.224 serial0/1/1**

or

R1(config)# **no ip route 209.165.200.224 255.255.255.224 10.1.1.2**

or

R1(config)# **no ip route 209.165.200.224 255.255.255.224**

**Default Route Configuration**

R1(config)# **ip route 0.0.0.0 0.0.0.0 s0/1/1**